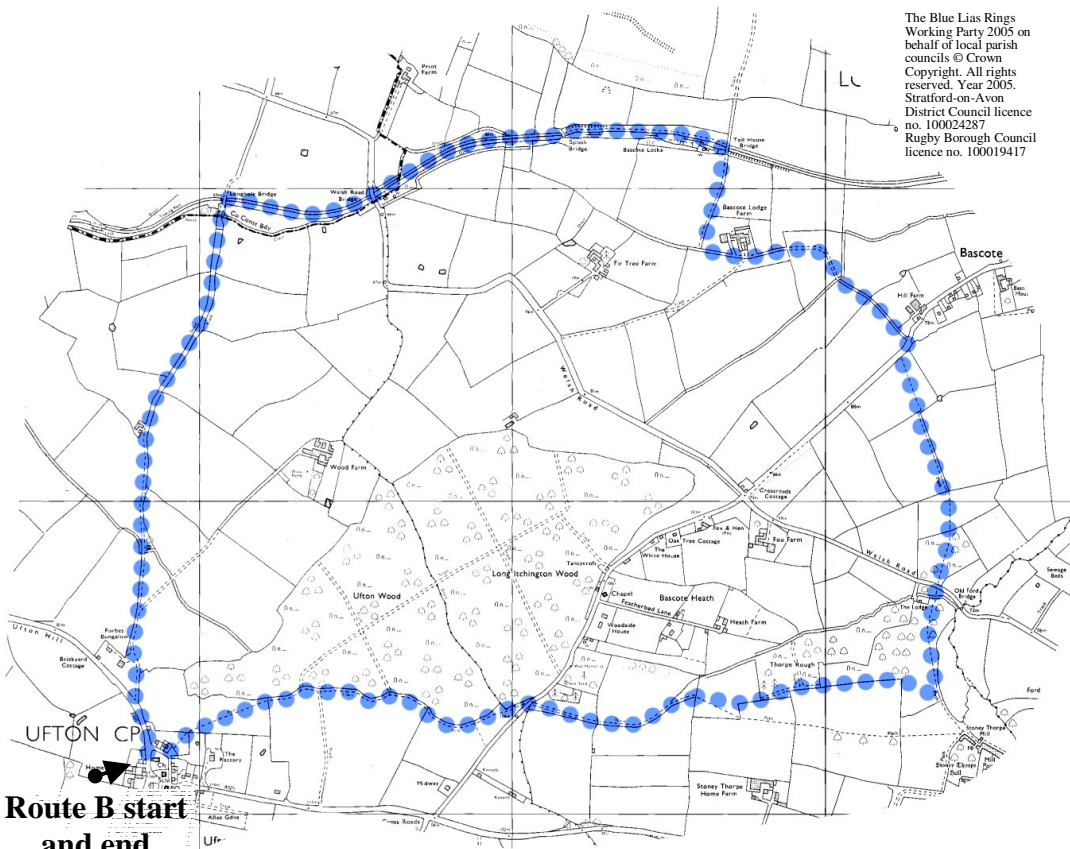


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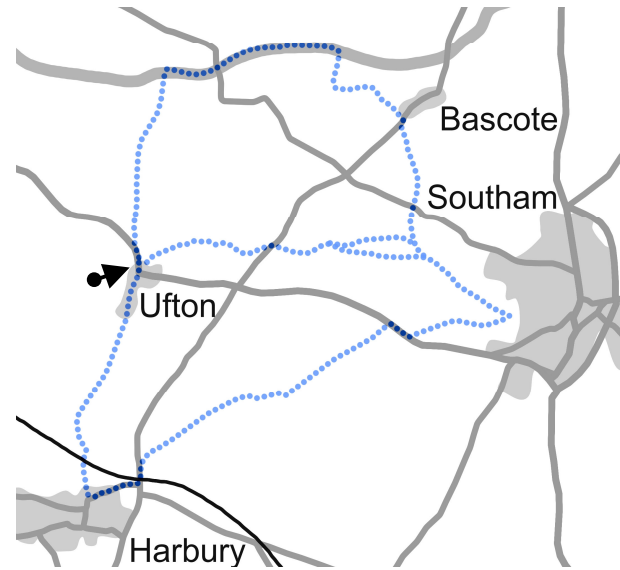
Route B start and end

Follow this to the ► and downhill to a lane. Turn ► and immediately ◀ on a paved road past Bascote Lodge Farm. Bear ► beyond the farm to the canal. Take the towpath ◀ from the bridge, passing under the Welsh Road bridge, to the next bridge (No. 31). Turn left across the bridge. This wide track is The Ridgeway. *This is the old road from Ufton to Hunningham and Wappenbury Fort. It is called The Ridgeway, Southwards, it links up with other ancient trackways at the corner of Itchington Holt. It is now part of the Centenary Way which crosses Warwickshire from Kingsbury Water Park to Lower Quinton.* Follow it for about 2km to come out on the A425 on Ufton Hill. *Just before the A425 on the right is the site of a brickyard. The kiln was on the site of the present bungalow. Turn ◀ and ◀ again into White Hart Lane. By the churchyard wall is a set of stocks. Stocks were last used in the mid-C19.*

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Walk 5 Ufton, Southam and Harbury

Two circular walks from Ufton, both of 9 km (5½ miles). **Route A** (Ufton, Southam & Harbury) or **Route B** (Ufton & Bascote)



Historical notes on points of interest are shown in italics.

Stiles referred to in the text may have been replaced with gates as part of an ongoing access improvement plan.

ROUTE A - Start at The White Hart, Ufton. Cross the car park with the petanque court on the left. Cross diagonally ► to a kissing gate at the woodland edge. *Ufton and Long Itchington Wood is an Ancient Woodland – one of the best examples in the Midlands. It is first recorded in 1001. Its size and shape have not altered, and it dictates the parish boundaries.* Follow the path along the edge of the wood to a lane. Cross the lane to a stile. Keep the hedge on your right and in the next field pass through some trees. Cross the stile into the next field where there is a choice. The official route goes to a stile diagonally ►, crosses two fields, then heads slightly diagonally ► downhill to the next field corner. For the alternative go straight ahead to the edge of a small wood, cross a stile and follow a very clear route through the trees, coming out through a gate into a pasture. Walk down the hill, pass through two metal kissing gates and diagonally ► downhill, through a gap, along the bottom of another pasture field to rejoin the other route. Pass through the gate or stile, with a mill pond on the left, and follow the path across the bridge over a weir. *This is the River Itchen. The weir marks the point where the mill race splits from the main river.*

